THE ART OF OBJECTS

OBJECT-ORIENTED DESIGN AND ARCHITECTURE

YUN-TUNG LAU, Ph.D.





Art Of Objects Object Oriented Design And Architecture

Marcus Fontoura, Wolfgang Pree, Bernhard Rumpe

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The Art of Objects Yun-Tung Lau, 2001 **Applied Software Architecture** Christine Hofmeister, Robert Nord, Dilip Soni,2000 Designing a large software system is an extremely complicated undertaking that requires juggling differing perspectives and differing goals and evaluating differing options Applied Software Architecture is the best book yet that gives guidance as to how to sort out and organize the conflicting pressures and produce a successful design Len Bass author of Software Architecture in Practice Quality software architecture design has always been important but in today s fast paced rapidly changing and complex development environment it is essential A solid well thought out design helps to manage complexity to resolve trade offs among conflicting requirements and in general to bring quality software to market in a more timely fashion Applied Software Architecture provides practical guidelines and techniques for producing quality software designs It gives an overview of software architecture basics and a detailed guide to architecture design tasks focusing on four fundamental views of architecture conceptual module execution and code Through four real life case studies this book reveals the insights and best practices of the most skilled software architects in designing software architecture These case studies written with the masters who created them demonstrate how the book s concepts and techniques are embodied in state of the art architecture design You will learn how to create designs flexible enough to incorporate tomorrow s technology use architecture as the basis for meeting performance modifiability reliability and safety requirements determine priorities among conflicting requirements and arrive at a successful solution and use software architecture to help integrate system components Anyone involved in software architecture will find this book a valuable compendium of best practices and an insightful look at the critical role of architecture in software development 0201325713B07092001 The UML Profile for Framework Architectures Marcus Fontoura, Wolfgang Pree, Bernhard Rumpe, 2002 This book presents a set of principles for designing frameworks and practical techniques for adapting them efficiently It also describes how UML may be used to model frameworks and their applications and proposes a set of extensions to the UML which apply specifically to framework design Fundamentals of Object-oriented Design in UML Meilir Page-Jones, 2000 With this book object oriented developers can hone the skills necessary to create the foundation for quality software a first rate design The book introduces notation principles and terminology that developers can use to evaluate their designs and discuss them meaningfully with colleagues Every developer will appreciate the detailed diagrams on point examples helpful exercises and UML for Database Design Eric J. Naiburg, Robert A. Maksimchuck, 2001 Typically analysis troubleshooting techniques development and database teams work for different business units and use different design notations With UML and the Rational Unified Process RUP however they can unify their efforts eliminating time consuming error prone translations and accelerating software to market In this book two data modeling specialists from Rational Software Corporation show exactly how to model data with UML and RUP presenting proven processes and start to finish case studies The book utilizes a

running case study to bring together the entire process of data modeling with UML Each chapter dissects a different stage of the data modeling process from requirements through implementation For each stage the authors cover workflow and participants roles key concepts proven approach practical design techniques and more Along the way the authors demonstrate how integrating data modeling into a unified software design process not only saves time and money but gives all team members a far clearer understanding of the impact of potential changes The book includes a detailed glossary as well as appendices that present essential Use Case Models and descriptions For all software team members managers team leaders systems and data analysts architects developers database designers and others involved in building database applications for the enterprise The Rational Unified Process Made Easy Per Kroll, Philippe Kruchten, 2003-04-08 Per Kroll and Philippe Kruchten are especially well suited to explain the RUP because they have been the central forces inside Rational Software behind the creation of the RUP and its delivery to projects around the world From the Foreword by Grady Booch This book is a comprehensive quide to modern software development practices as embodied in the Rational Unified Process or RUP With the help of this book s practical advice and insight software practitioners will learn how to tackle challenging development projects small and large using an iterative and risk driven development approach with a proven track record The Rational Unified Process Made Easy will teach you the key points involved in planning and managing iterative projects the fundamentals of component design and software architecture and the proper employment of use cases All team members from project managers to analysts from developers to testers will learn how to immediately apply the RUP to their work You will learn that the RUP is a flexible versatile process framework that can be tailored to suit the needs of development projects of all types and sizes Key topics covered include How to use the RUP to develop iteratively adopt an architecture centric approach mitigate risk and verify software quality Tasks associated with the four phases of the RUP Inception Elaboration Construction and Transition Roles and responsibilities of project managers architects analysts developers testers and process engineers in a RUP project Incrementally adopting the RUP with minimal risk Common patterns for failure with the RUP and how to avoid them Use this book to get quickly up to speed with the RUP so you can easily employ the significant power of this process to increase the productivity of your team **Object-Oriented Analysis** and Design with Applications Grady Booch, Robert Maksimchuk, Michael Engle, Jim Conallen, Kelli Houston, Bobbi Young Ph.D., 2007-04-30 Object Oriented Design with Applications has long been the essential reference to object oriented technology which in turn has evolved to join the mainstream of industrial strength software development In this third edition the first revision in 13 years readers can learn to apply object oriented methods using new paradigms such as Java the Unified Modeling Language UML 2 0 and NET The authors draw upon their rich and varied experience to offer improved methods for object development and numerous examples that tackle the complex problems faced by software engineers including systems architecture data acquisition cryptoanalysis control systems and Web development They illustrate essential

concepts explain the method and show successful applications in a variety of fields You ll also find pragmatic advice on a host of issues including classification implementation strategies and cost effective project management New to this new edition are An introduction to the new UML 20 from the notation's most fundamental and advanced elements with an emphasis on key changes New domains and contexts A greatly enhanced focus on modeling as eagerly requested by readers with five chapters that each delve into one phase of the overall development lifecycle Fresh approaches to reasoning about complex systems An examination of the conceptual foundation of the widely misunderstood fundamental elements of the object model such as abstraction encapsulation modularity and hierarchy How to allocate the resources of a team of developers and mange the risks associated with developing complex software systems An appendix on object oriented programming languages This is the seminal text for anyone who wishes to use object oriented technology to manage the complexity inherent in many kinds of systems Sidebars Preface Acknowledgments About the Authors Section I Concepts Chapter 1 Complexity Chapter 2 The Object Model Chapter 3 Classes and Objects Chapter 4 Classification Section II Method Chapter 5 Notation Chapter 6 Process Chapter 7 Pragmatics Chapter 8 System Architecture Satellite Based Navigation Chapter 9 Control System Traffic Management Chapter 10 Artificial Intelligence Cryptanalysis Chapter 11 Data Acquisition Weather Monitoring Station Chapter 12 Web Application Vacation Tracking System Appendix A Object Oriented Programming Languages Appendix B Further Reading Notes Glossary Classified Bibliography Index The Object Constraint Language Jos B. Warmer, Anneke G. Kleppe, 2003 bull Learn to better leverage the significant power of UML 2 0 and the Model Driven Architecture standard bull The OCL helps developers produce better software by adding vital definition to their designs bull Updated to reflect the Testing Object-oriented Systems Robert Binder, 2000 More than ever mission latest version of the standard OCL 2 0 critical and business critical applications depend on object oriented OO software Testing techniques tailored to the unique challenges of OO technology are necessary to achieve high reliability and quality Testing Object Oriented Systems Models Patterns and Tools is an authoritative guide to designing and automating test suites for OO applications This comprehensive book explains why testing must be model based and provides in depth coverage of techniques to develop testable models from state machines combinational logic and the Unified Modeling Language UML It introduces the test design pattern and presents 37 patterns that explain how to design responsibility based test suites how to tailor integration and regression testing for OO code how to test reusable components and frameworks and how to develop highly effective test suites from use cases Effective testing must be automated and must leverage object technology. The author describes how to design and code specification based assertions to offset testability losses due to inheritance and polymorphism Fifteen micro patterns present oracle strategies practical solutions for one of the hardest problems in test design Seventeen design patterns explain how to automate your test suites with a coherent OO test harness framework The author provides thorough coverage of testing issues such as The bug hazards of OO programming and differences from testing procedural code How to design

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Table of Contents Art Of Objects Object Oriented Design And Architecture

- 1. Understanding the eBook Art Of Objects Object Oriented Design And Architecture
 - The Rise of Digital Reading Art Of Objects Object Oriented Design And Architecture
 - Advantages of eBooks Over Traditional Books
- 2. Identifying Art Of Objects Object Oriented Design And Architecture
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
- 3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Art Of Objects Object Oriented Design And Architecture
 - User-Friendly Interface
- 4. Exploring eBook Recommendations from Art Of Objects Object Oriented Design And Architecture
 - Personalized Recommendations
 - Art Of Objects Object Oriented Design And Architecture User Reviews and Ratings
 - Art Of Objects Object Oriented Design And Architecture and Bestseller Lists
- 5. Accessing Art Of Objects Object Oriented Design And Architecture Free and Paid eBooks

- Art Of Objects Object Oriented Design And Architecture Public Domain eBooks
- Art Of Objects Object Oriented Design And Architecture eBook Subscription Services
- Art Of Objects Object Oriented Design And Architecture Budget-Friendly Options
- 6. Navigating Art Of Objects Object Oriented Design And Architecture eBook Formats
 - o ePub, PDF, MOBI, and More
 - Art Of Objects Object Oriented Design And Architecture Compatibility with Devices
 - Art Of Objects Object Oriented Design And Architecture Enhanced eBook Features
- 7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Art Of Objects Object Oriented Design And Architecture
 - Highlighting and Note-Taking Art Of Objects Object Oriented Design And Architecture
 - Interactive Elements Art Of Objects Object Oriented Design And Architecture
- 8. Staying Engaged with Art Of Objects Object Oriented Design And Architecture
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Art Of Objects Object Oriented Design And Architecture
- 9. Balancing eBooks and Physical Books Art Of Objects Object Oriented Design And Architecture
 - Benefits of a Digital Library
 - o Creating a Diverse Reading Collection Art Of Objects Object Oriented Design And Architecture
- 10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
- 11. Cultivating a Reading Routine Art Of Objects Object Oriented Design And Architecture
 - Setting Reading Goals Art Of Objects Object Oriented Design And Architecture
 - Carving Out Dedicated Reading Time
- 12. Sourcing Reliable Information of Art Of Objects Object Oriented Design And Architecture
 - Fact-Checking eBook Content of Art Of Objects Object Oriented Design And Architecture
 - Distinguishing Credible Sources
- 13. Promoting Lifelong Learning
 - Utilizing eBooks for Skill Development

- Exploring Educational eBooks
- 14. Embracing eBook Trends
 - Integration of Multimedia Elements
 - Interactive and Gamified eBooks

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